



# Teaching Parallel Programming in High School

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## Problem

- Many high-school students learn the basics of programming:
  - for () loops and if () statements
- The laptops on which the students write the code have several CPU cores and hundreds of GPU cores
- Many aspects of HPC are challenging, but basic parallel pragmas are not
- Most students never even learn that it is possible to fully utilize the hardware they already own.

## Resources

- Five teachers with HPC experience: Math, Chemistry, and Physics
- Support from LONI, LSU, and XSEDE
- Summer research opportunities for faculty and students
- LittleFe cluster: Student Sandbox
  - Six nodes
  - Twelve CPU cores
  - Six CUDA-enabled GPU's

## Project

- Teacher has written the rough code.
- Five students work in a team:
  - Figure out how the code works,
  - Clean it up,
  - Optimize it for the LittleFe architecture,
  - Profile it for various size matrices, and
  - Write the documentation.

## Rough Code

### Randomly Populate A & B

$$\begin{matrix} A \\ \blacksquare \end{matrix} \times \begin{matrix} B \\ \blacksquare \end{matrix} = \begin{matrix} C \\ \square \end{matrix}$$

### MPI\_Send () to Four Work Nodes

$$\begin{matrix} A_0 \\ \blacksquare \\ \square \end{matrix} \times \begin{matrix} B_0 \\ \blacksquare \\ \square \end{matrix} = \begin{matrix} C_{00} \\ \square \\ \square \end{matrix} \quad \begin{matrix} A_0 \\ \blacksquare \\ \square \end{matrix} \times \begin{matrix} B_1 \\ \blacksquare \\ \square \end{matrix} = \begin{matrix} C_{01} \\ \square \\ \square \end{matrix}$$

$$\begin{matrix} A_1 \\ \blacksquare \\ \square \end{matrix} \times \begin{matrix} B_0 \\ \blacksquare \\ \square \end{matrix} = \begin{matrix} C_{10} \\ \square \\ \square \end{matrix} \quad \begin{matrix} A_1 \\ \blacksquare \\ \square \end{matrix} \times \begin{matrix} B_1 \\ \blacksquare \\ \square \end{matrix} = \begin{matrix} C_{11} \\ \square \\ \square \end{matrix}$$

### cudaMemcpy () Multiply on GPU

$$\begin{matrix} A_0 \\ \blacksquare \\ \square \end{matrix} \times \begin{matrix} B_0 \\ \blacksquare \\ \square \end{matrix} = \begin{matrix} C_{00} \\ \blacksquare \\ \square \end{matrix} \quad \begin{matrix} A_0 \\ \blacksquare \\ \square \end{matrix} \times \begin{matrix} B_1 \\ \blacksquare \\ \square \end{matrix} = \begin{matrix} C_{01} \\ \blacksquare \\ \square \end{matrix}$$

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### Reverse Communication and Collect Results

$$\begin{matrix} A \\ \blacksquare \end{matrix} \times \begin{matrix} B \\ \blacksquare \end{matrix} = \begin{matrix} C \\ \blacksquare \end{matrix}$$

## Two Types of Students

### The Scientist

#### Problem: Does Not Understand Why

- “Why is it important to multiply large matrices faster?”
- Student has taken C++ and Data Structures before taking Linear Algebra, DiffEQ, or a second year of biology, chemistry, or physics
- She has never seen an application of multiplication of large matrices

#### Solution: Exposure to Computational Scientists

- SCALA Symposium Talks
- Summer Research
- Lectures
- Mentoring

### The Coder

- Problem: Will work all night to get a one percent increase in efficiency, instead of writing lab reports and reading history
- Solution: Mentoring
- I have chosen three students to mentor this year

## Plans for the Students

- Students are entering their junior year of high school
- After optimizing and profiling for LittleFe, they will do the same on the various architectures in the XSEDE consortium.
- Present results at XSEDE'13 in San Diego
- Spend summer 2013 doing research in computation-accelerated science
- Write senior thesis in fall 2013
- “Graduate with Distinction” in spring 2014
- Go to top universities with undergraduate research assistantships

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